Casey-Jo Kenny

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Profile

I am currently a second year Computer Science for Games student at Sheffield Hallam University. Outside of my classes, I am a Computing Department Rep and serve as Secretary on the committee for the Games Development Society. I really enjoy this role as it allows me to bring together people who share the same love of games that I do and create some cool things. I'm eager to fully engage with this industry and use my enthusiasm to acquire skills and techniques that will allow me to make games that simply bring people joy. Through current and past work experience I have gained excellent time management and communication skills, and I feel that these transferable skills will be essential as I progress through my career.

Technical Skills

The list below is software that I have experience with and my level of experience with each:

- **C#** - Intermediate
- **Java** - Intermediate
- **Unity** - Intermediate
- **Unreal Engine** - Intermediate

- **C++** - Intermediate
- **Office** – Intermediate
- **HTML** - Beginner
- **CSS** - Beginner

- **3DS Max** – Beginner
- **Python** - Beginner
- **PHP -** Beginner
- **JavaScript -** Beginner

Education

Sheffield Hallam University (2018 – 2022)	
Computer Science for Games	**BSc Honours with placement year**
Second Year Modules	Mathematics for Modelling and Rendering Object Oriented Programming for Games Web Application Development Professional Development Project Software-Hardware Optimisation Techniques
First Year Modules (69% overall mark)	Introduction to Games Development - **First (75%)** Mathematics for Graphics – **First (75%)** Fundamentals of Programming – **First (72%)** Professionalism and Project Development – **First (75%)** Fundamentals of Computer Architecture – **Pass (48%)** Systems Modelling – **2:1 (67%)**

Blackburn College (2014-2018)	
Interactive Media and Software Development	**BTEC National Diploma – D*D***
Relevant Modules	Game Engines – **Distinction** Mathematics for IT Practitioners – **Distinction** Event Driven Programming – **Distinction** Computer Game Platforms and Technologies – **Distinction** Computer Animation – **Distinction** Digital Graphics for Interactive Media – **Distinction** Client-Side Customisation of Web Pages – **Distinction**
GCSE Maths and English	**GCSE Grade – 5 for both Maths and English**

Employment

Revolting Creations Team **Tanglewood Games** Freelance Programmer Sep 2019 - Current	• **Project Cooperation and Team Working Skills –** Working together with other team members on a project where version control on the shared code base was important. • **Debugging and Troubleshooting –** Adding code to an already massive game. Needing to be able to search through code and fix bugs and add new features. • **Time Management –** Completing tasks at a reasonable rate. Making sure all tasks are finished within the assigned time frame.
Protection UK LTD Administration (Internship) June 2019 - July2019	• **Administration Skills** - Overseeing customer documents, sorting and filing them, and maintain correct documentation. • **Organisation Skills –** Organising the file structure within the office ensuring that everything was stored in a way that made retrieval easy. • **Time Management Skills –** Ensuring that all the daily tasks were completed on time.
Haslingden Community Link Kitchen Assistant/Waitress 2018 - 2018	• **Customer Service Skills** - From being front of house interacting with customers daily. • **Money Handling Skills** - Overseeing the till during service and handling payments and cashing up at the end of the night. • **Team Working Skills** – A busy atmosphere and a large staff means seamless and cooperative team working was essential to good customer service. • **Organisation and Time Management Skills** – Timely kitchen preparation and upkeep was a crucial responsibility of mine.
Blackburn College FE Student Governor 2017 - 2018	• **Communication and Presentation Skills** – Presenting my reports to the College board at meetings, discussing issues arising, and answering questions from board members. • **Part of the Corporation Board** – I consider this a skill because it gave me an extremely useful insight into the operation of a company's board. I feel this has given me a good professional outlook.

Additional Experience

In 2018 I was a volunteer IT tutor with Age UK in Blackburn. This role involved helping senior citizens in 1 on 1 style lessons and teaching them how to use computers, mobile phones and applications such as email and Facebook. This role was really because I have thoroughly enjoyed being part of my immediate community and helping people understand technology in order to make their life easier.

I also recently completed the Bronze, Silver and Gold levels of the University's Hallam Award. This is a personal development programme that gives recognition for extracurricular activities while working on your Graduate Attributes. This has been a crucial step in helping me develop more as a person.

Hobbies and Interests

I enjoy playing video games a lot in my spare time. I love every genre and play games of a variety of different styles and genres. I own a HTC Vive which I find incredibly interesting and feel that it really adds a sense of immersion that a console or PC cannot. I also really enjoy reading fantasy books, and I find that you can really get lost in a good book where the worlds that people create are amazing.

References

Chris Wood	**Mark Featherstone**	**Chris Turner**
Director, Tanglewood Games	Course Leader, Sheffield Hallam	Director, Protection UK LTD
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